

Work with the Embed Code App

Blackboard Web Community Manager

Blackboard®

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This guide covers all available features and functionality. Features included in your contract may vary.

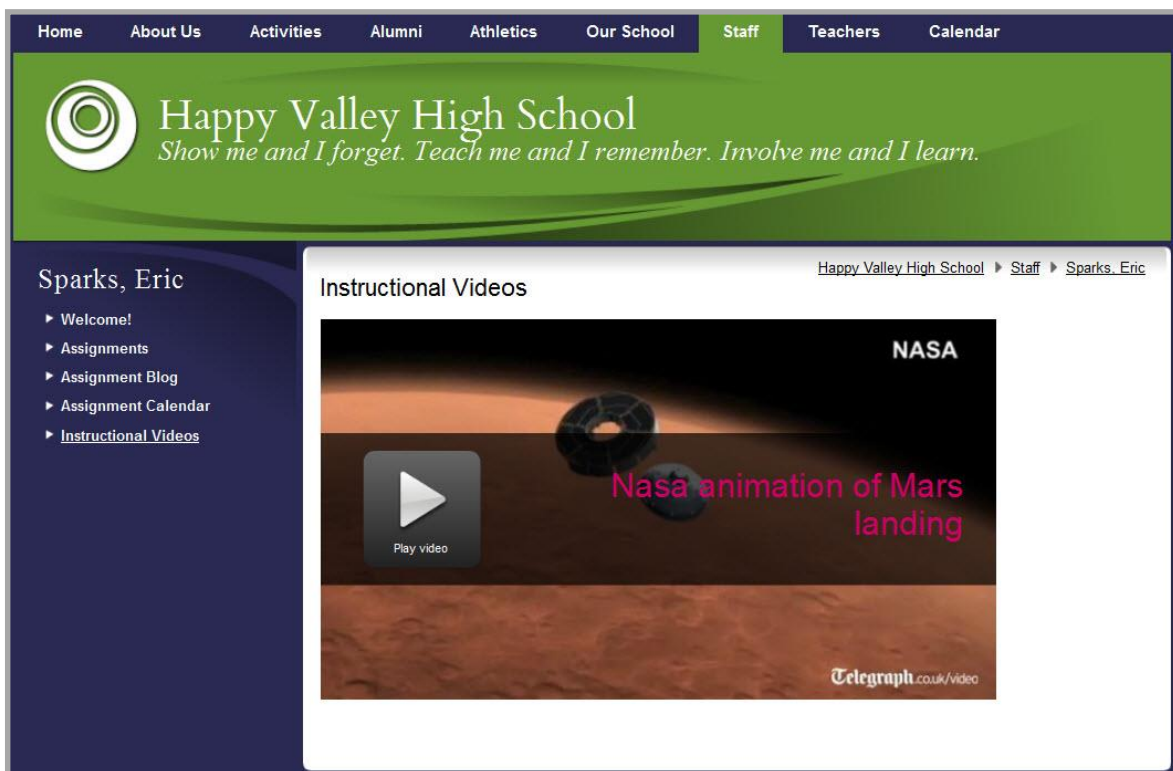
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Introduction

Many third party services such as YouTube™ or TeacherTube® provide *embed code* for objects such as videos that are posted on their sites. This code normally includes code for a player as well. You can use this code to insert or embed the video and its player into a page on your site. Visitors can then watch the video on your page and not have to navigate to the site where the video is hosted in order to view it.

We recommend that you insert third party embed code into the Embed Code App.



Working with the Embed Code App

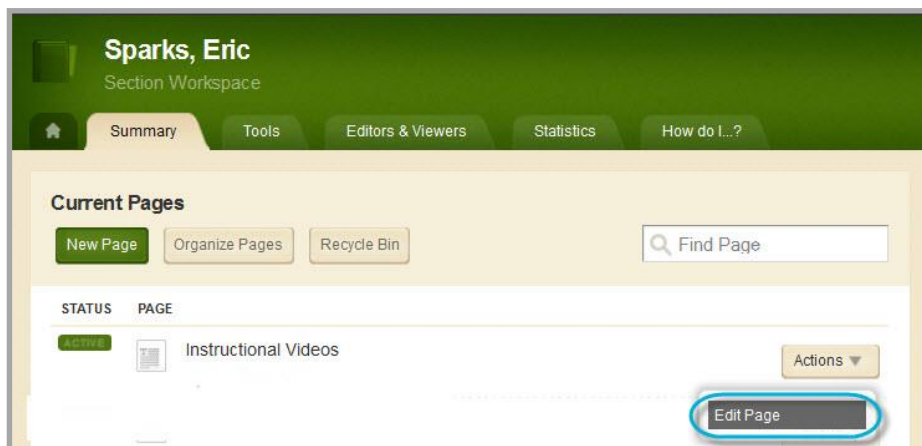
Once you have located and copied the code you wish to embed, you are ready to add an Embed Code App to your page and insert the embed code into it. Once added, you can edit or remove the app from your page.

We recommend that you add a separate Embed Code App for *each* video or object you wish to display.

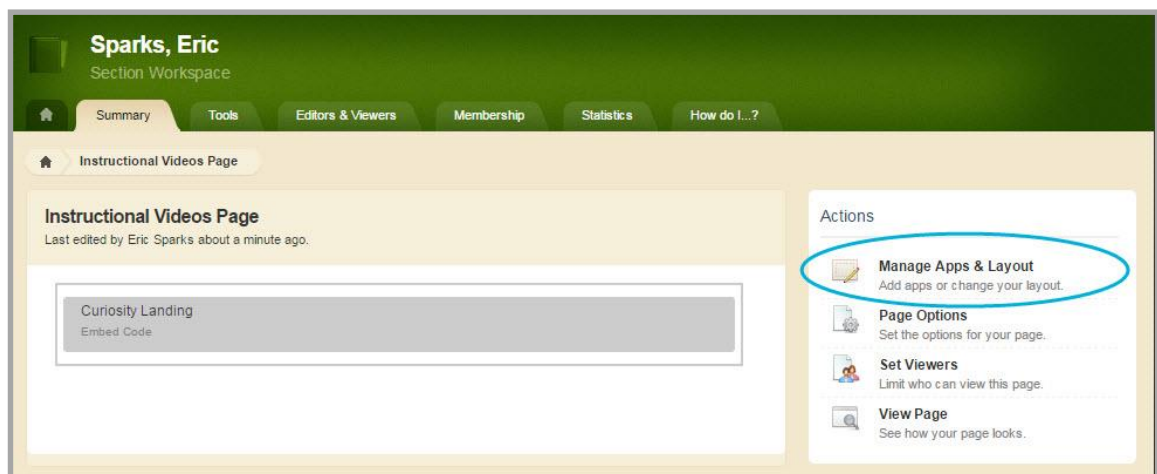
Add an Embed Code App to a Page

Here's how you add an Embed Code App to a page.

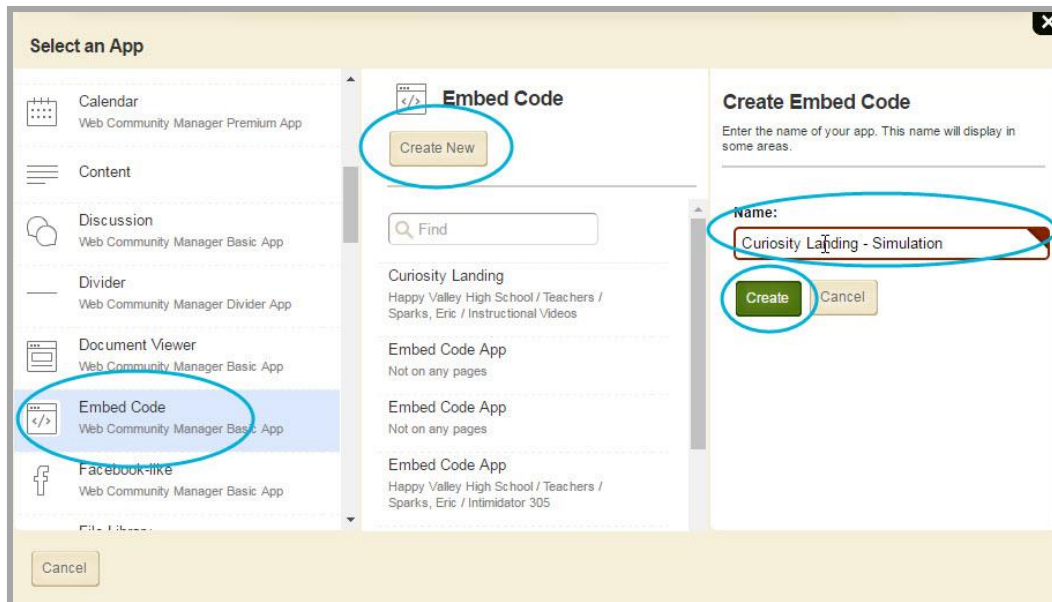
1. In *Site Manager*, navigate to the workspace containing the page to which you wish to add an Embed Code App.
2. Click Actions to the right of the page and select *Edit Page* from the drop-down list. The page opens in Edit mode.



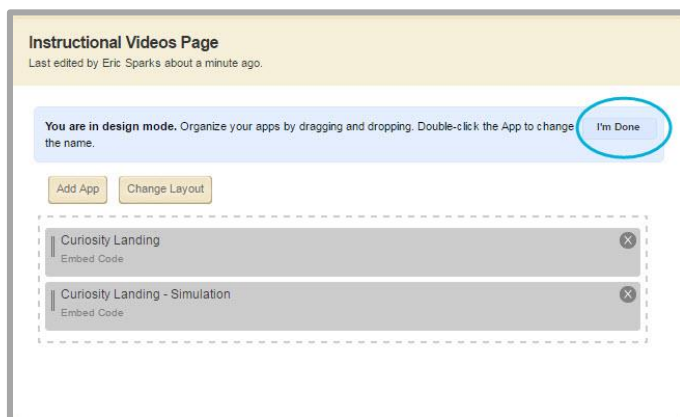
3. In the Actions pane, click *Manage Apps & Layout*. The page opens in Design mode.



4. Click **Add App**. The Available Apps dialog displays.
5. Click **Embed Code App**. Then click **Create New**.
6. Enter a name for your app.
7. Click **Create**. You are returned to the page in Design mode.



8. Click **I'm Done** to return to the page in Edit mode.

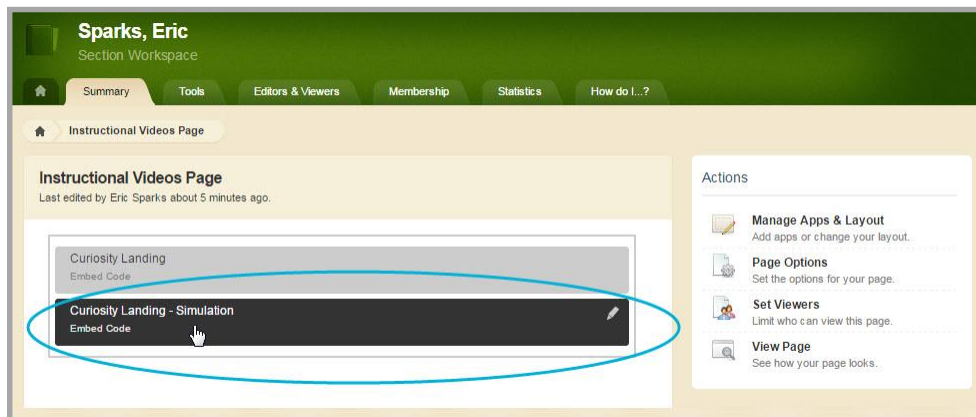


You are now ready to edit the app and insert the embed code.

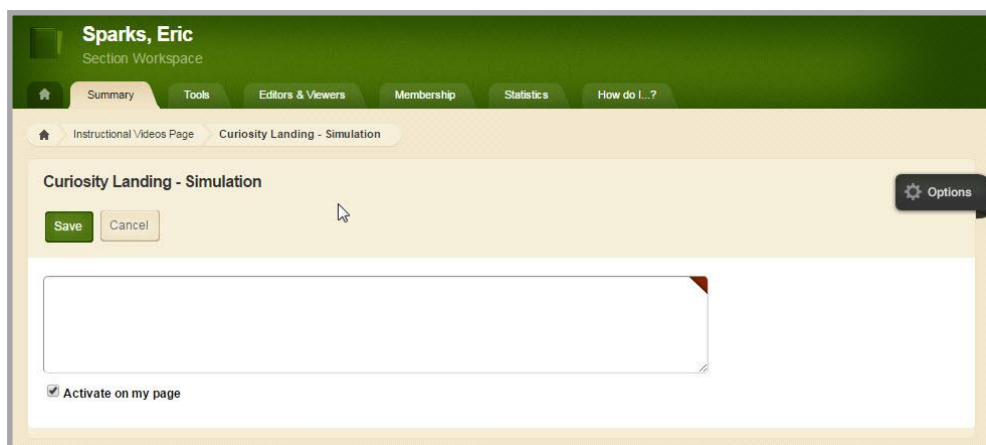
Edit an Embed Code App on a Page

Here's how you edit and insert code into an Embed Code App on a page.

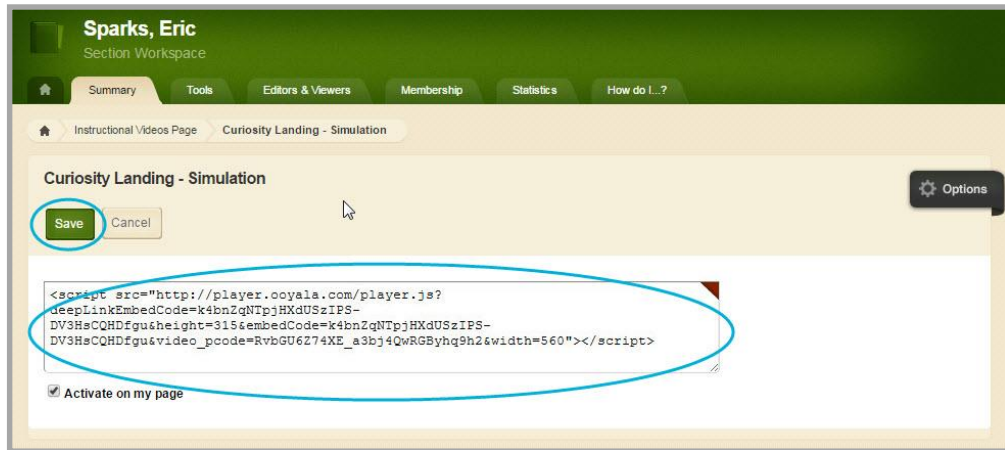
1. In *Site Manager*, navigate to the page containing the app you wish to edit.
2. Click **Actions** to the right of the page and select *Edit Page* from the drop-down list. The page opens in Edit mode.



3. Click on the app that you wish to edit. The edit dialog displays. Note that when you position the cursor on the app, the background color changes and a pencil displays.



- Copy the embed code you wish to insert. Position the cursor within the Embed box and paste the embed code into it.
- By default, the *Activate on my page* check box is activated. Uncheck the box if you do not want the app to display on the page.

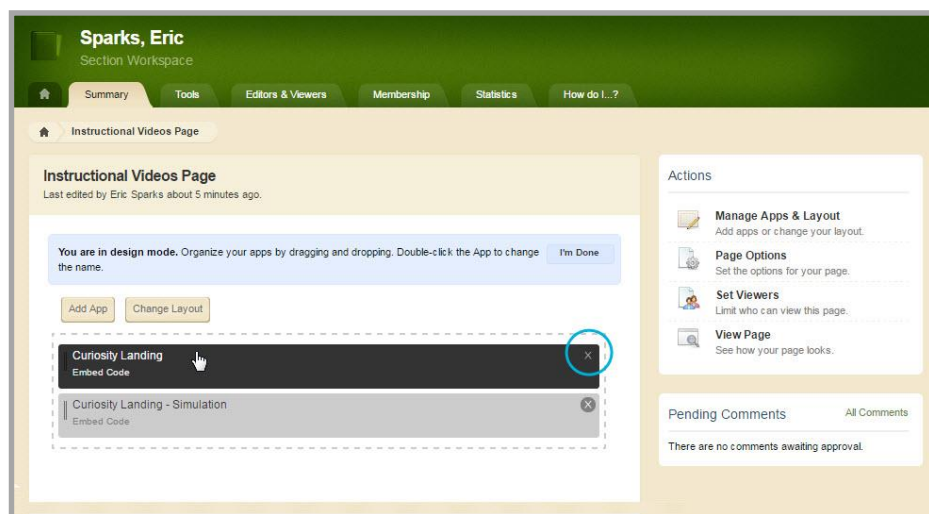


- Click **Save**.

Remove an Embed Code App from a Page

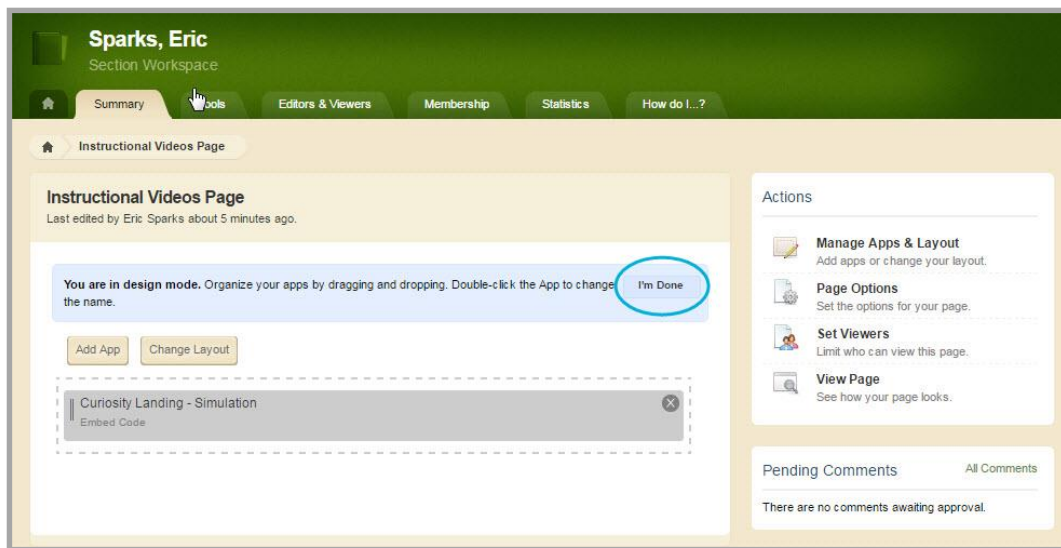
Here's how you remove an Embed Code App from a page.

- In *Site Manager*, navigate to the page containing the app you wish to edit.
- Click **Actions** to the right of the page and select *Edit Page* from the drop-down list. The page opens in Edit mode.
- In the Actions pane, click *Manage Apps & Layout*. The page opens in Design mode.



- Position the cursor on the app you wish to remove. Note that the background color changes.
- Click the ⊗ icon to remove the app from the page. Note that the background color of the icon changes. A confirmation dialog displays.

- Click **Yes**. You are returned to the page in Design mode.

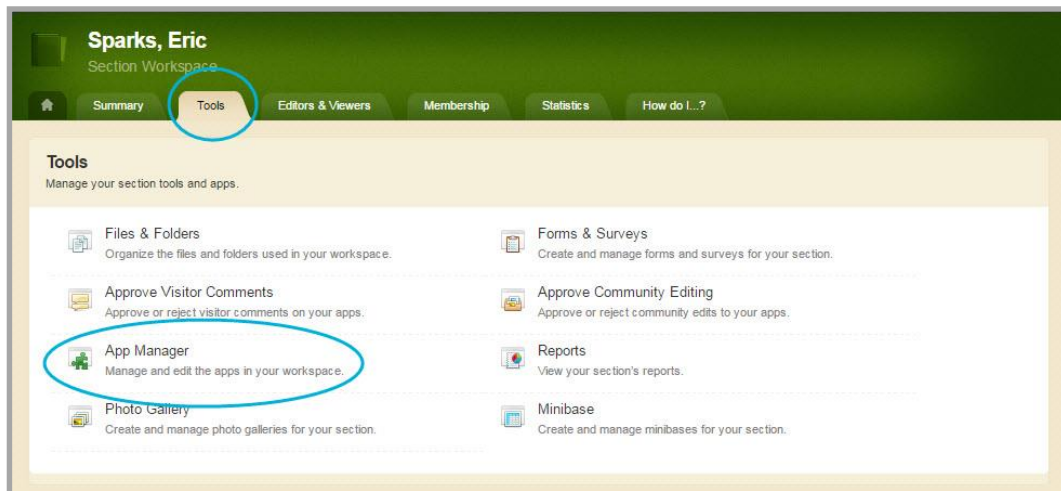


- Click **I'm Done** to return to the page in Edit Mode.

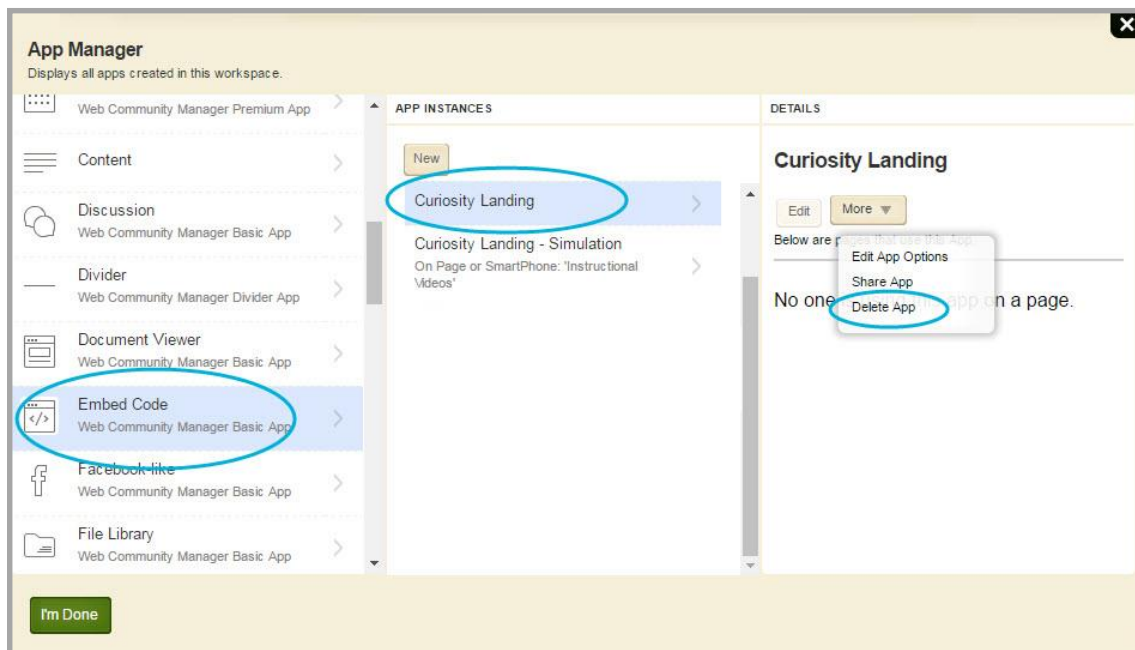
Permanently Delete an Embed Code App

Here's how you permanently delete an Embed Code App.

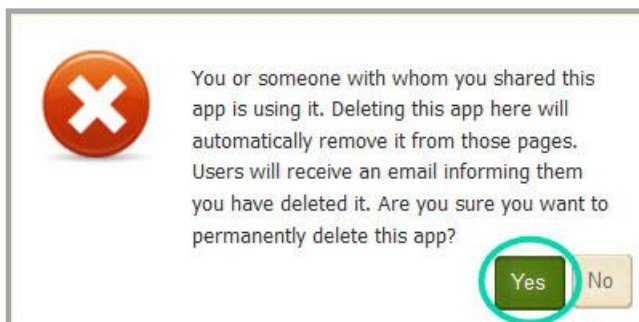
- In *Site Manager*, navigate to the workspace containing the page with the Embed Code App that you wish to permanently delete.
- Click **Tools**. Available Tools for the workspace display.
- Click *App Manager*. The App Manager displays.



4. In the first column, select the type of the app that you wish to delete. In this instance, Embed Code App. All apps of this type within the current workspace display in the second column.
5. Locate and click the name of the app you wish to delete. The app instance is highlighted.



6. In the third column, click **More** and select *Delete App* from the drop-down list. A confirmation dialog displays.



7. Click **Yes**. The app is permanently deleted from App Manager.

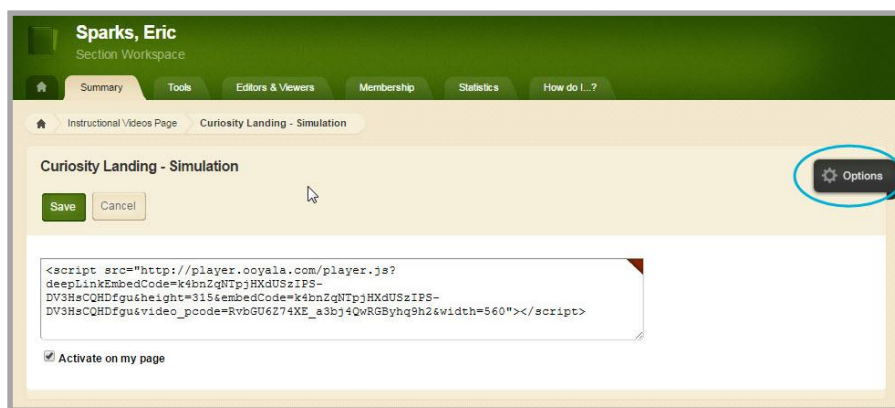
Note that when you permanently delete an app from App Manager, it is removed from your pages and the pages of any user with whom you shared the app. Shared users receive an email indicating that you have deleted the app. This also occurs to the apps on a page when that page is permanently deleted from the Recycle Bin.

Setting App Options

You can change the default options set for an app that you create. Options for an Embed Code App are grouped into two categories, General and Sharing. If you have *Social Media Framework* you see a third category, Social Settings.

Here's how you set options for an Embed Code App.

1. In *Site Manager*, navigate to the workspace containing the app you wish to modify.
2. Click Actions to the right of the page and select *Edit Page* from the drop-down list. The page opens in Edit mode.
3. Click **Options**. The App Options dialog displays.



4. Make changes on each of the tabs as necessary.
5. When finished, click **Save**.

General Tab Options

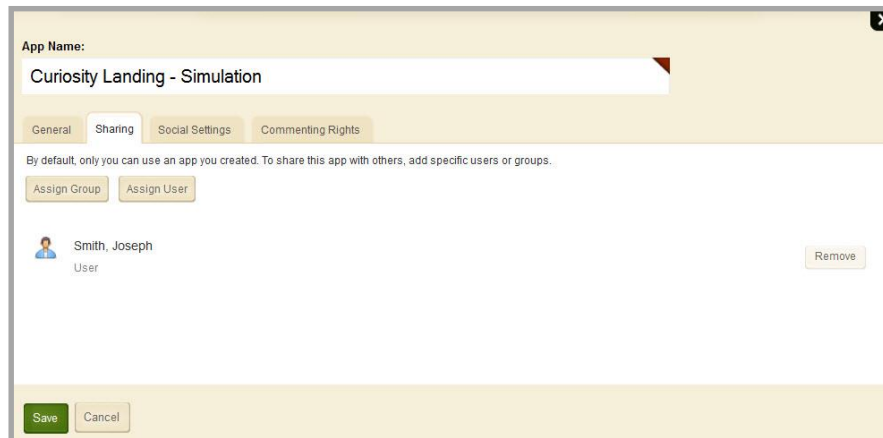
Use the **General** tab options to change the name of your app as well as add or modify a description for your app. If you add multiple Embed Code Apps on the same page, it might be a good idea to activate the *Show the app name on my page* check box for each of the apps. The App Name then appears as a title and separator for each app on the end-user website.

A screenshot of the 'App Options' dialog box, specifically the 'General' tab. At the top, there is a text field for 'App Name' containing 'Curiosity Landing - Simulation'. Below this are three tabs: 'General', 'Sharing', and 'Social Settings'. The 'General' tab is active. Below the tabs, there is a text area for 'Description' containing 'This is a NASA simulation of the landing of Curiosity on Mars.' Below the description is a checkbox labeled 'Show the app name on my page' which is checked. At the bottom, there are 'Display Settings' with two radio buttons: 'Display all active app records' (selected) and 'Display a specific number of active app records'. At the bottom left, there are 'Save' and 'Cancel' buttons.

Use only the default Display Setting of *Display all active app records* for the app. Each Embed Code App will contain only one record.

Sharing Tab Options

By default, only you have access to an app that you create. If you would like other editors to be able to place your app on their pages, you must share it with them.



The screenshot shows the 'Sharing' tab of the Blackboard Web Community Manager interface. At the top, the 'App Name' is 'Curiosity Landing - Simulation'. Below the name are four tabs: 'General', 'Sharing' (selected), 'Social Settings', and 'Commenting Rights'. A message states: 'By default, only you can use an app you created. To share this app with others, add specific users or groups.' Below this are two buttons: 'Assign Group' and 'Assign User'. A list of users is shown, with 'Smith, Joseph' (User) selected. A 'Remove' button is next to the user. At the bottom are 'Save' and 'Cancel' buttons.

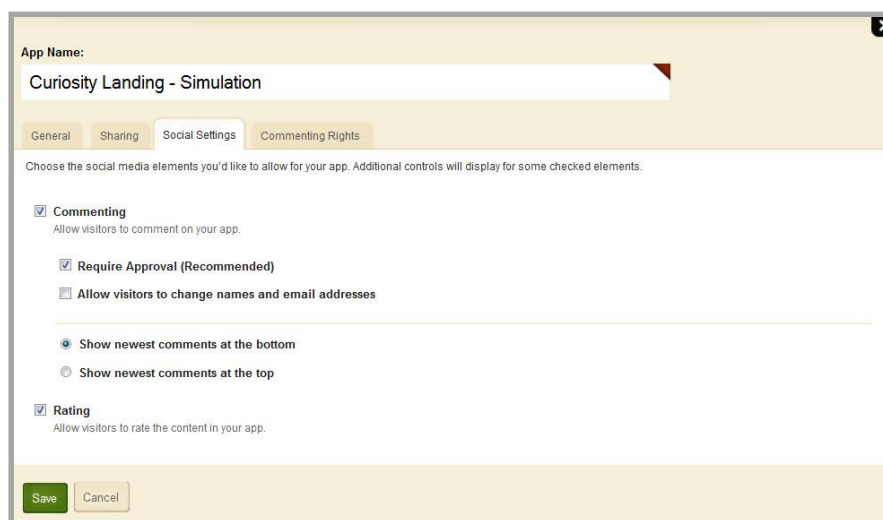
On the **Sharing** tab, click **Assign Group** or **Assign User** and search for and select specific users and groups with whom you would like to share your app.

Social Settings Tab Options

If you have *Social Media Framework*, you may be able to add social media elements to your app. Whether you can add a particular element depends on which settings and elements your Site Administrator has enabled.

If you have *Social Media Framework*, these are the Social Media elements available for your Embed Code App.

- Visitor Commenting: Allows visitors to comment on your app.
- Visitor Rating: Allows visitors to rate your app.

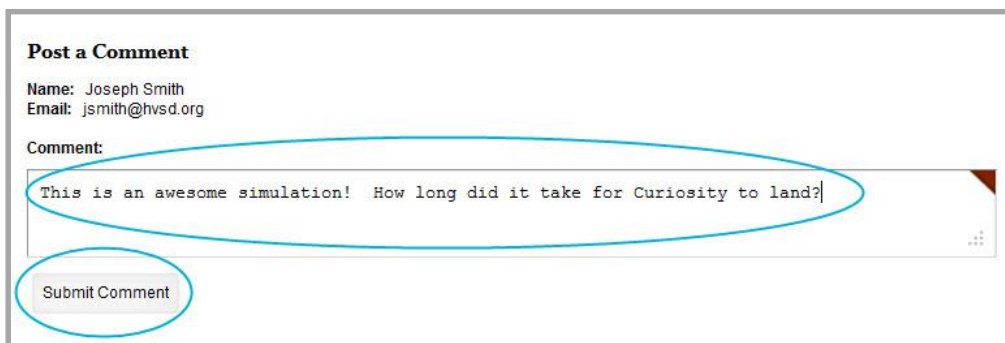


The screenshot shows the 'Social Settings' tab of the Blackboard Web Community Manager interface. At the top, the 'App Name' is 'Curiosity Landing - Simulation'. Below the name are four tabs: 'General', 'Sharing', 'Social Settings' (selected), and 'Commenting Rights'. A message states: 'Choose the social media elements you'd like to allow for your app. Additional controls will display for some checked elements.' Below this are two sections: 'Commenting' and 'Rating'. The 'Commenting' section has three checkboxes: 'Commenting' (checked), 'Require Approval (Recommended)' (checked), and 'Allow visitors to change names and email addresses' (unchecked). Below these are two radio buttons: 'Show newest comments at the bottom' (selected) and 'Show newest comments at the top' (unselected). The 'Rating' section has one checkbox: 'Rating' (checked). At the bottom are 'Save' and 'Cancel' buttons.

Use the settings on the **Social Settings** tab to apply the available social media elements to your app. Depending on the element you select, additional controls may display.

Commenting

Commenting allows visitors to add their comments about your app. Visitors can also reply to comments left by other visitors and reply to comments posted by Community Editors.



Post a Comment

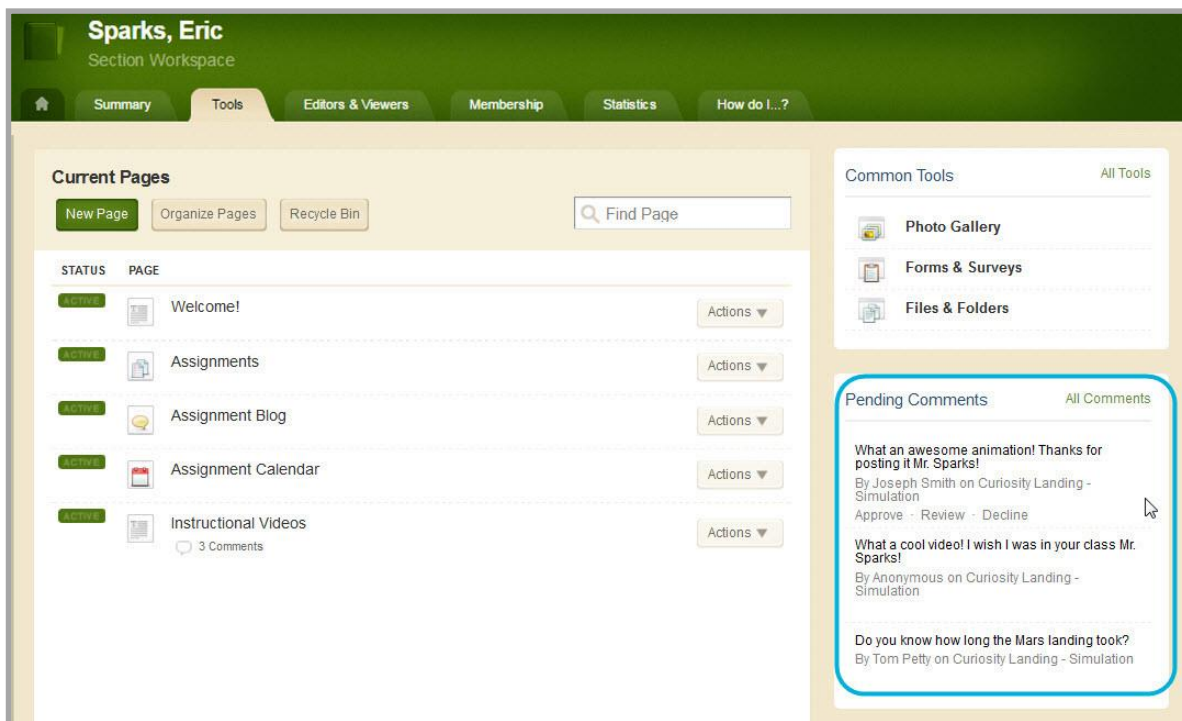
Name: Joseph Smith
Email: jsmith@hvsd.org

Comment:
This is an awesome simulation! How long did it take for Curiosity to land?

Submit Comment

When you activate the *Commenting* check box, two additional check boxes, two radio buttons and the **Commenting Rights** tab display.

We recommend that you select the *Require Approval* check box. With this activated, you must approve all visitor comments before they display on your website.



Sparks, Eric
Section Workspace

Summary Tools Editors & Viewers Membership Statistics How do I...?

Current Pages

New Page Organize Pages Recycle Bin Find Page

STATUS	PAGE	ACTIONS
ACTIVE	Welcome!	Actions ▼
ACTIVE	Assignments	Actions ▼
ACTIVE	Assignment Blog	Actions ▼
ACTIVE	Assignment Calendar	Actions ▼
ACTIVE	Instructional Videos	Actions ▼

3 Comments

Common Tools All Tools

- Photo Gallery
- Forms & Surveys
- Files & Folders

Pending Comments All Comments

What an awesome animation! Thanks for posting it Mr. Sparks!
By Joseph Smith on Curiosity Landing - Simulation
Approve · Review · Decline

What a cool video! I wish I was in your class Mr. Sparks!
By Anonymous on Curiosity Landing - Simulation

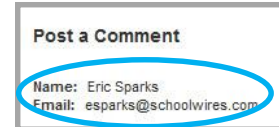
Do you know how long the Mars landing took?
By Tom Petty on Curiosity Landing - Simulation

If a visitor posts a comment and is not signed in, the name associated with the post is *Anonymous*.



Name
Anonymous

If a visitor posts a comment and is signed into your website, the name and email address of the visitor is pulled from the visitor's user account.



Post a Comment

Name: Eric Sparks

Email: esparks@schoolwires.com

However, if you select the *Allow visitors to change names and email addresses* check box, visitors who are signed in to your website may modify their posting name and email address.



Post a Comment

Name

Eric Sparks

Email

(will not be published)

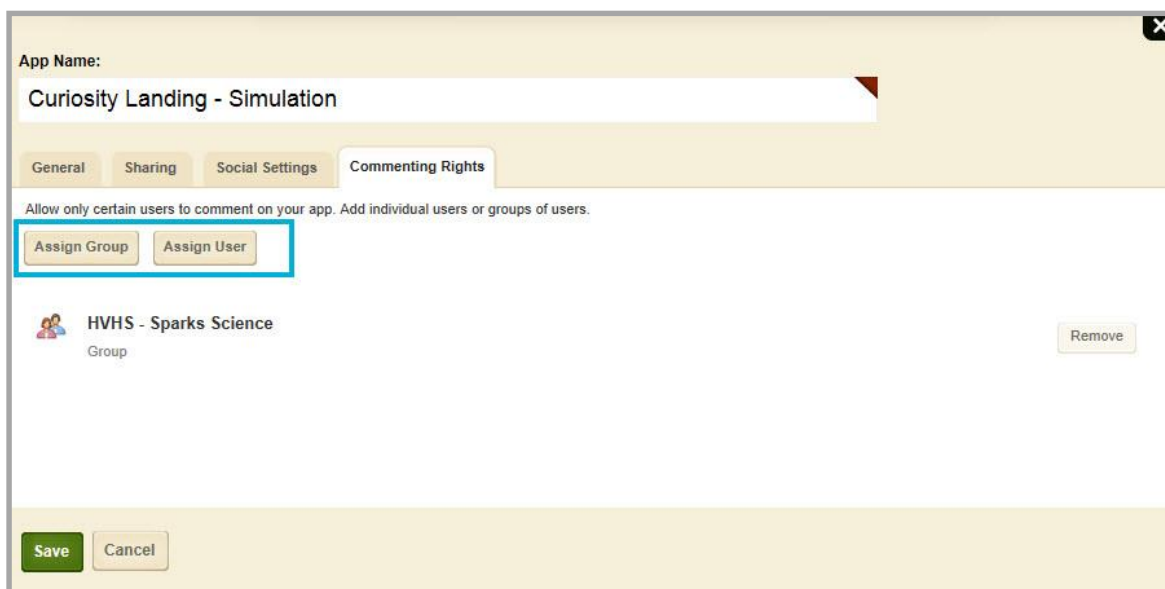
esparks@schoolwires.com

Note that the email address associated with a post never displays on the end-user website.

You may also choose to have newest comments post at the top of the list within your app by selecting the **Show newest comments at the top** radio button. By default the **Show newest comments at the bottom** radio button is selected.

Commenting Rights Tab

When you have enabled **Commenting** for your app, the **Commenting Rights** tab displays. By default, all visitors to your website may comment on your app. If you would like to limit who may comment, click **Assign Group** or **Assign User** and select specific users and groups.



App Name:

Curiosity Landing - Simulation

General Sharing Social Settings **Commenting Rights**

Allow only certain users to comment on your app. Add individual users or groups of users.

Assign Group Assign User

HVHS - Sparks Science

Group


Remove

Save Cancel

Rating

Rating allows visitors to rate your app. The rating system consists of a series of five stars that display for each topic in the app. You click on a star to rate the app. Note that you can specify half values by placing the cursor on the first half of a star. The stars also display the cumulative rating average for the topic and you see the number of times the topic was rated.

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Happy Valley High School

Show me and I forget. Teach me and I remember. Involve me and I learn.


Sparks, Eric

- ▶ Welcome!
- ▶ Assignments
- ▶ Assignment Blog
- ▶ Assignment Calendar
- ▶ [Instructional Videos](#)


Instructional Videos

[Happy Valley High School](#) ▶ [Staff](#) ▶ [Sparks, Eric](#)


Curiosity Landing - Simulation




4 Comments

**Joseph Smith**
Yesterday at 4:12 PM [Reply](#)


What an awesome animation! Thanks for posting it Mr. Sparks!

**Anonymous**
Yesterday at 4:30 PM [Reply](#)

What a cool video! I wish I was in your class Mr. Sparks!

**Tom Petty**
Yesterday at 4:32 PM [Reply](#)

Do you know how long the Mars landing took?

**Joseph Smith**
about a minute ago [Reply](#)


I think it took 17 minutes to land...

Post a Comment

Name: Joseph Smith
Email: jsmith@hvsd.org

Comment:

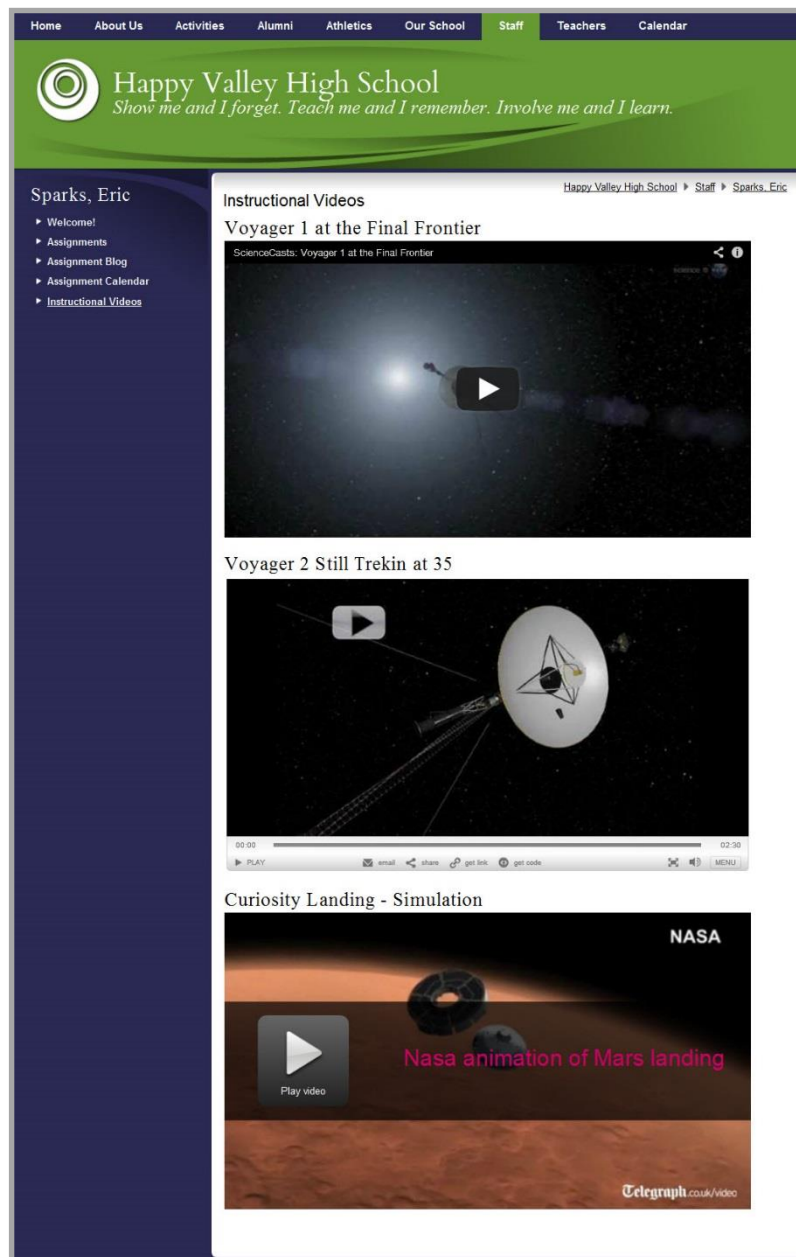
[Submit Comment](#)



Embed Code App Best Practices

Here are some practices you should consider when working with the Embed Code App.

- Upload your videos to a third party service such as TeacherTube or YouTube. Let that service host your video instead of hosting it on your server. Then use the Embed Code App to display it on your end-user website.
- Embed the code for only one object per Embed Code App.



- Activate the *Show the app name on my page* check box for each Embed Code App you place on a page. The App Name will serve as a header and a separator for each app.